

ANNE NEYENS

VISUAL DEVELOPMENT ARTIST



PROFILE

BORN IN BREE (BELGIUM)

01/07/1991

MARITAL STATUS: UNMARRIED

IN POSSESSION OF DRIVING LICENCE

TYPE B

CONTACTS

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MRSANNIEMATION.COM



INSTAGRAM/MRS.ANNIEMATION

SKILLS

LANGUAGE SKILLS

DUTCH: NATIVE LANGUAGE

ENGLISH: EXCELLENT

ADOBE:

PHOTOSHOP: EXCELLENT

PREMIERE: VERY GOOD

ILLUSTRATOR: GOOD

PROCREATE: EXCELLENT

BLENDER: LEARNING IN PROGRESS

SHOTGRID: VERY GOOD



EXPERIENCE

JULY 2021 - MARCH 2024

CONCEPT ARTIST/VISDEV @ ZEBU ANIMATION STUDIOS
IN COOPERATION WITH PURE IMAGINATION STUDIOS

CHARACTER, SET AND PROP DESIGN FOR PROJECTS SUCH AS "LEGO® DREAMZZZ"
AND PHARRELL WILLIAMS' "PIECE BY PIECE"

JANUARY 2021 - MAY 2021

VISUAL DEVELOPMENT @ WALKING THE DOG

CHARACTER, SET, AND PROP DESIGN FOR "RICHARD THE STORK 2"

SEPTEMBER 2014 - JUNE 2021

TEACHER OF ART, DIGITAL PAINTING & ANIMATION

PCVO LIMBURG - PROVINCIAL CENTER FOR ADULT EDUCATION (BE)

MOSA-RT HIGHSCHOOL MAASEIK (BE)

2011 - PRESENT DAY

FREELANCE ILLUSTRATOR/GRAPHIC DESIGNER

DESIGN FOR ROBERT J. SHERMAN: LOGO SHERMAN THEATRICAL ENTERTAINMENT

COMMISSION FOR SONY PLAYSTATION: LAUNCH GAME "DREAMS" ON PS4

ILLUSTRATIONS "DOE IK HET GOED" PUBLISHED BY "UITGEVERIJ HOUTEKIET"

EDUCATION

25 - 27 MAY 2018

WORKSHOP DIGITAL PAINTING & CHARACTER DESIGN

WORKSHOP BY "LOISH" AT THE IDEA-ACADEMY (ROME)

2013 - 2014

SPECIFIC TEACHER'S DEGREE FOR THE ARTS

MAD-FACULTY/PXL HASSELT

2009 - 2013

MASTER AUDIOVISUAL AND VISUAL ARTS

SPECIALIZATION: ANIMATION

LUCA SCHOOL OF ARTS GENK (C-MINE)

2005 - 2009

SCIENCES AND MATH

SINT-AUGUSTINUS INSTITUUT (HIGHSCHOOL) BREE